

# ADRIANE KUZMINSKI

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www.smashclay.com

@smashclaudio

Sound designer with a passion for creating engaging, accessible audio experiences by gathering user feedback, applying interaction sound design principles, fostering team communication, and minimizing bottlenecks within the production process

## FREELANCE EXPERIENCE:

### Producer for Team Audio

Jan 2018 — Present

- Responsible for developing a strong professional network to bring in referrals and new sound design projects as part of the Leadership Team; support projects with Wwise implementation as needed

### Content Creator for A Sound Effect, Soundlister

Feb 2016 — Present

- Interview sound designers, write weekly content and jobs posts, and provide editing, HTML formatting, and multimedia services

### Accessibility Consultant

Mar 2015 — Present

- Advise developers at imitone LLC, PhET Interactive Simulations, BBC Kids, Earplay, Inc., The Deep End Games, Blackout VR, and Open Steno Project on blind-accessible video games; connect professionals with blind gamers
- Present research on blind-accessible sound design at GameSoundCon '17, GAConf '17, CarouselCon '17, and MIGS '18
- Write Open Educational Resources about accessibility for game design educators with the Game Accessibility Special Interest Group

### Sound Designer

Nov 2013 — Present

- **A Hero's Call** by Out of Sight Games: Dialogue Editor
- **Frequency Missing** by The University of Skövde: Dialogue Editor, Script Localization Editor, American Talent Coordinator
- **Half** by Earplay, Inc.: Dialogue Engineer and Editor

### Film Editor, Digital Production Lab Assistant

May 2010 — Mar 2013

- **Danny Says** by Brendan Toller: Segment Film Editor
- Edited 18 student television segments and short films while attending Emerson College

## MILITARY EXPERIENCE:

### US Army Reserves, Staff Sergeant Promotable

Feb 2010 — Present

- **Drill Sergeant:** Responsible for the training and well-being of 65 recruits at Basic Combat Training units around the US; mentored and guided 9 Drill Sergeant Candidates; created a comprehensive shared resource and a new tracking system for all candidates within the Battalion
- **Human Resources / Operations:** Conducted Top Secret (TS-SCI) video conferences for the Deputy Commander of the US European Command, supported interagency exercises, maintained sensitive information systems, and ran annual Soldier Readiness Processing programs
- **Current Additional Duties:** Victim Advocate, Unit Prevention Leader, Drill Sergeant Candidate Leader, Duty Retention Representative, and Drill Sergeant for the Connecticut Guard Recruit Sustainment Program

### US Army Active Duty, Sergeant

Jul 2005 — Sept 2008

- **Army Musician:** Performed as a clarinetist and percussionist for ceremonies, parades, tours, and concerts with the Korean Army Band and local high schools in Arizona and South Korea
- **Additional Duties:** Administrative specialist, Better Opportunities for Single Soldiers representative, mail clerk, and volunteer English classroom instructor for a Korean elementary school in Uijeongbu

## EDUCATION:

### Emerson College '12, Boston, MA

BA: Visual & Media Arts, Post Production  
Cum Laude, 3.67 GPA

## VOLUNTEER WORK:

### The Audio Mentoring Project

Apr 2017 — Present

Steer and collaborate on project direction, recruit and advise industry mentors, improve and create new mentorship systems, and coordinate 35 mentorships

### Designing Sound

Jul 2015 — Dec 2018

Interview sound designers, write news articles, and edit contributions

### The AbleGamers Charity

Apr 2014 — Jun 2017

Ran booths at 10 games conventions and Abilities Expos from Boston to DC

### Middletown Adult Education Center

Dec 2013 — May 2015

Assisted ESL classes for 3 to 6 hours a week

## SKILLS:

Experienced in Reaper, Pro Tools, iZotope RX 5, Wwise, Unity, Photoshop, Premiere, and Microsoft Office; applicable knowledge of C#, C++, Unreal Engine 4, and Airtable

## REFERENCES:

### Steven Spohn

COO of The AbleGamers Charity

### Ian Hamilton

Game Accessibility Specialist

### Asbjorn Andersen

Founder of A Sound Effect, Soundlister

### Ariel Gross

President of Team Audio

### Bryce Johnson

Inclusive Lead at Microsoft Hardware

### Dren McDonald

Founder/Director of nerdtracks

### Shaun Farley

Sound Editor at Skywalker Sound

Contact info available upon request